

Chezy Champs 2025 Rule Changes

Version 2 - September 15, 2025

Chezy Champs will be played using the rules in the FRC Game manual ([link](#)) with the following modifications:

- [CC1] Event organizers may issue YELLOW and RED CARDS or remove teams from the event without refund for team member (student, mentor, parent, chaperone, teacher, coach, etc.) egregious conduct violations, at the discretion of event organizers.
- [CC2] No ROBOT INSPECTIONS. Teams are allowed an extra 5 pounds of weight (up to 120 lbs total) for repairs and modifications. Event organizers may conduct ad-hoc INSPECTIONS at any time; violations identified must be corrected before the ROBOT can participate in subsequent MATCHES. Teams may be retroactively DISQUALIFIED from past MATCHES for egregious violations that resulted in a competitive advantage.
- [CC3] In general, minor violations of game rules that, in the best judgment of the REFEREES, meet ALL of the below conditions, will not be penalized:
- Are accidental
 - Do not pose a safety hazard
 - Do not change the difficulty of the game for either ALLIANCE
- [CC4] Chezy Champs will use four-team playoff ALLIANCES. All rules governing their selection and operation will be identical to those for Championship playoff ALLIANCES in Section 13.2 of the 2025 FRC manual.
- [CC5] There will be an additional 6-minute field break following Playoff Match 8.
Rationale: The losing alliances of Matches 7 and 8 only have a one-match gap, which, as enforced in practice, often affords them less than the 15 minutes prescribed by the schedule.
- [CC6] G404 (“No throwing in AUTO”) is removed. HUMAN PLAYERS may enter ALGAE onto the field during AUTO.
Rationale: Removes an avenue for unintentional fouls that have no strategic gain.
- [CC7] The *Coopertition* Bonus is eliminated; the CORAL RP is only awarded when at least 7 CORAL are scored on each of the 4 levels.
Rationale: Remove the ability of ALLIANCES to arbitrarily impact their opponents’ rankings when seeded low enough for there to be no downside to doing so.
- [CC8] The BARGE RP is awarded if (and only if) at least 36 BARGE + ALGAE points are scored.
Rationale: Improve ability of bonus RPs to reflect individual team performance and reduce impact of being randomly paired with CAGE-incompatible teams.
- [CC9] A robot who is otherwise qualified for CAGE points will remain so in the following scenarios:
- Inconsequential contact with a partner ROBOT not qualified for CAGE points
 - Inconsequential contact with an ANCHOR
 - Contact with the carpet at the exact time of assessment which ceases immediately after (i.e. caused by swinging)
- Rationale: Avoid penalizing teams who achieved the game objective for factors beyond their control.*
- [CC10] Chezy Champs plans to incorporate referee video review, per the rules in the attached addendum. The unavailability of video review shall not constitute an ARENA FAULT.

Questions? Email chezychamps@team254.com

Chezy Champs 2025 Rule Changes - Video Assisted Referee (VAR) Addendum

VAR Glossary

- **CHALLENGE COUPON** - A coupon that may be redeemed by an ALLIANCE CAPTAIN to request a VIDEO REVIEW during playoff MATCHES.
- **REVIEW MOMENT** - A singular and specific call that is thought to be missed or incorrect.
- **VIDEO REVIEW** - A process where REFEREE(s) review video to determine the correct call for a specific REVIEW MOMENT.

VAR Rules

[VAR1] A VIDEO REVIEW is limited to events just before, during, and just after a MATCH, and will only consider video from official field cameras. Video unavailability or equipment malfunction shall not be considered an ARENA FAULT.

[VAR2] A VIDEO REVIEW will be limited to 120 seconds unless unusual circumstances warrant an extension, at the Head REFEREE's discretion.

[VAR3] During a VIDEO REVIEW, if the Head REFEREE is unable to determine if a call should be changed, the original call will stand.

[VAR4] The Head REFEREE or Video Assisted REFEREE may initiate a VIDEO REVIEW for any reason during either qualification or playoff MATCHES.

[VAR5] There shall be no team-initiated VIDEO REVIEWS during qualification matches.

A VIDEO REVIEW may be requested by teams during playoff MATCHES, per the following procedure.

- Each ALLIANCE CAPTAIN will be given a CHALLENGE COUPON at the beginning of playoffs.
- To request a VIDEO REVIEW, an ALLIANCE must submit their CHALLENGE COUPON to the Head REFEREE before the start of the next match, and must specify one REVIEW MOMENT to be reviewed.
- The Head REFEREE may deny a VIDEO REVIEW request at their discretion if they believe the original call is correct, unable to be reviewed well, does not affect the outcome of the match, or for another reason. Only REVIEW EVENTS affecting the outcome of a match are eligible for VIDEO REVIEW.
- Once a VIDEO REVIEW has been initiated, the CHALLENGE COUPON will not be returned unless the challenge is successful (in the judgement of the Head REFEREE). Otherwise, the ALLIANCE will lose their CHALLENGE COUPON.
- If two ALLIANCES request VIDEO REVIEW for the same MATCH, the requests must be for different REVIEW MOMENTS.

[VAR6] The following rules and situations are NOT eligible for VIDEO REVIEW:

- G413 - "ROBOTS must be safe."
Exception: in the case of mistaken identity, VIDEO REVIEW may be requested
- G425 - "There's a 3-count on PINS."
- G201- "Be a good person."
- Robot disablements, bypasses, and/or connectivity issues
- Field faults

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Special thanks to our friends from Sunset Showdown for the inspiration & help on VAR